

Walking Memories

sound you can walk inside

Sound art incorporating oral histories of Frome. Created by Phill Phelps and Ralph Hoyte of Satsymph LLP.

**START ANYWHERE!
LOOK FOR THE BLUE ZONES!**

Singers Foundry

Just wander around! Find the special places!

Black Swan Arts

Walk, stop, listen, turn around on the spot, turn to your left or right, walk on...

Willow Vale

What happens when I keep absolutely still?

The George

Hmm.. Stay on this side of the very busy road and look over at the George

Saxonvale

Go thru' the gates, wander around!

St. John's

Sit in the churchyard or stand on the walkthrough. What do the sounds do? Can you follow them with your phone?

We've also hidden what we call 'Light-Motifs' in odd places. No, we're not telling you what or where they are! Find them with your phone!

How to listen

1. On your phone, download 'SatsymphQR' from Google Play or the Apple AppStore.
2. Use the app to scan the QR (*below*)
3. From the app library, select 'FROME'
4. Put your headphones on, walk and enjoy the sounds! Do take care and watch where you're going!

Sound will only play in specific 'soundpools' as marked on the map (*in blue*). You can see these soundpools on your phone, too. Walk towards them and see – well, listen to – what happens when you find one.

The sound is interactive; it changes as you move. Be experimental! You could, for example *turn around on the spot / step from side to side / wiggle and jiggle / just stand or sit still*

Be aware of your surroundings as you walk and listen, and watch out for traffic!

SCAN SSQR FROM WITHIN
THE APP ONLY!



zenpho.co.uk/satsymph/Frome1

Acknowledgements

This work is part of the LISTEN season of sound art, hosted by Black Swan Arts, Frome, and contains recordings made by Home In Frome for Working Memories

<https://www.listensoundart.co.uk/>
<https://workingmemoriesfrome.co.uk/>
<http://satsymph.co.uk/>